



Figure 1

The diagram illustrates the architecture of the Interdict system. At the top left, a **GUI** (labeled 11) is shown as a computer with a monitor and keyboard. An arrow points from the GUI to the **North America Global Interdict Server** (labeled 7). This server contains an **Interdict** database (represented by a cylinder) and a **TRR Database** (represented by two overlapping cylinders, labeled 7A for Shared and 7B for Local). Bidirectional arrows connect the Interdict database to the TRR Database. A large double-headed arrow (labeled 10) connects the North America server to the **Foreign Global Interdict Server** (labeled 9). The Foreign server also contains an **Interdict** database and a **TRR Database** (labeled 9A for Shared and 9B for Local). Bidirectional arrows connect the Interdict database to the TRR Database. A single-headed arrow points from the North America server's TRR Database to the Foreign server's TRR Database. A label 'Foreign Global Interdict Server' is also present on the left side of the diagram.

## Figure 2

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graph TD
    13[John Q. Public] --> 13A[Node = J]
    13A --> 13B[Node = o]
    13B --> 13C[Node = h]
    13C -.-> 13D[Node = c]
    13D --> 15[Output = Match]
    
    14[Bank of X  
Generic Bank  
Joint Venture X  
John Q. Public  
Republic of X  
Vessel Y] --> 14A[Joint Venture X  
John Q. Public]
    14A --> 14B[John Q. Public]
    14B -.-> 14C[John Q. Public]
    
    13A --> 14
    13B --> 14A
    13C --> 14B
    13D --> 14C
  
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